

# Android: Saving Data

# Outline

- Saving data
  - Files
    - <https://dl.dropboxusercontent.com/u/21274694/android/SaveFile.zip>
  - SQLite Database
  - Shared Preference

# Feature of Internal and External Storage

- Internal storage (built-in non-volatile memory):
  - it's always available
  - files can only be accessed by your app
  - while uninstalling the app, all files are removed
- External storage (SD card):
  - not always available
  - files are world-readable
  - while uninstalling the app, files saved in `getExternalFilesDir()` are removed

# Install Your APP in External Storage

- apps are installed onto the internal storage by default
- if the internal storage is not enough
  - install your apps in external storage

```
<manifest xmlns:android="http://schemas.android.com/apk/res/android"  
android:installLocation="preferExternal" ... >
```

# Save Data in External Storage

- Always check the permission first

```
<manifest ...>  
<uses-permission android:name="android.permission.WRITE_EXTERNAL_STORAGE" />  
<uses-permission android:name="android.permission.READ_EXTERNAL_STORAGE" />  
.....  
</manifest>
```

- Your application always has permission to access the internal storage

# Two Categories of External Storage

- Public files
  - When the user uninstalls your app, these files should remain available to the user
- Private files
  - When the user uninstalls your app, the system deletes all files in your app's external private directory

# Get Path to Save Data

- Internal Storage
  - `context.getFilesDir()`
- External Storage
  - `Environment.getExternalStoragePublicDirectory(Environment.DIRECTORY_PICTURES)`
  - `getApplicationContext().getExternalFilesDir(Environment.DIRECTORY_PICTURES)`

# Can We Specify the Path by Ourselves?

- Yes, but you cannot make sure that the specified path is exist
  - The structure of the folders will be different in different devices
- Also, the file may not be treated properly by your system
  - for example, you save a ringtone in your specified path, your media scanner may not be able to classify it as a ringtone

# Important Concept of UI Thread

- To avoid overloading UI thread, we cannot execute tasks which takes time to finish
  - Use worker thread to the tasks
    - Handler
    - AsyncTask
    - ...
- You can only update UI in your UI thread

# How to Update UI

- In our sample code, we need to use a thread to download an image file. How can we update the image view after we download it?
  - implement a callback function
    - define your interface in thread class
    - implement it in your main thread (UI thread)

# Step of AsyncTask

- `onPreExecute()`:
  - used to set up the task
- `doInBackground(Params...)`:
  - perform background computation that can take a long time
- `onProgressUpdate(Progress...)`:
  - This method is used to display progress
- `onPostExecute(Result)`:
  - result of the background computation is passed to

# Rules of AsyncTask

- The AsyncTask class must be loaded on the UI thread
- `execute(Params...)` must be invoked on the UI thread
- Do not call the functions of 4 steps manually
- The task can be executed only once

# Save Image to File

- Use `FileOutputStream(filename)`
  - `AsyncImageLoader` in sample code

```
Bitmap savePic = ....
```

```
FileOutputStream fos = new FileOutputStream( SDStorage+filename+".png");
```

```
savePic.compress(Bitmap.CompressFormat.PNG, 90, fos);
```

```
fos.close()
```

# Practice 1

- <https://dl.dropboxusercontent.com/u/21274694/android/SaveFile.zip>
- Download the sample code and try to **show the downloaded image in your imageView**

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<https://dl.dropboxusercontent.com/u/21274694/android/SQLite.zip>
  - Shared Preference

# SQLite DB

- SQLite DB is the default DB of Android
- It has several features
  - Serverless
  - Single Database File: An SQLite database is a single ordinary disk file
  - Compact: The whole SQLite library with everything enabled can be less than 400KB in size

# Define a SQL Helper which extends SQLiteOpenHelper

- A useful set of APIs provided by SQLiteOpenHelper helps us access the database
- `getWritableDatabase()`
- `getReadableDatabase()`
- `onCreate(SQLiteDatabase database)`
  - Create DB
- `onUpgrade(SQLiteDatabase db, int oldVersion, int newVersion)`

# Define a Schema and Create DB

```
public static final String TABLE_COMMENTS = "comments";
public static final String COLUMN_ID = "_id";
public static final String COLUMN_COMMENT = "comment";
private static final String DATABASE_NAME = "commments.db";
private static final int DATABASE_VERSION = 1;
// Database creation sql statement
private static final String DATABASE_CREATE = "create table "
+ TABLE_COMMENTS + "(" + COLUMN_ID
+ " integer primary key autoincrement, " + COLUMN_COMMENT
+ " text not null;";
```

# Open your database and insert/update/delete entry

```
private SQLiteDatabase database=new MySQLiteHelper(context).  
getWritableDatabase();  
ContentValues values = new ContentValues();  
values.put(MySQLiteHelper.COLUMN_COMMENT, comment);
```

- **Insert**

```
database.insert(MySQLiteHelper.TABLE_COMMENTS, null, values);
```

- **Update**

```
database.update(MySQLiteHelper.TABLE_COMMENTS, values,  
MySQLiteHelper.COLUMN_ID+ " = " + id, null);
```

- **Delete**

```
database.delete(MySQLiteHelper.TABLE_COMMENTS,  
MySQLiteHelper.COLUMN_ID+ " = " + id, null);
```

# Practice 2

- <https://dl.dropboxusercontent.com/u/21274694/android/SQlite.zip>
- Download the sample code and try to implement update function to **update** the content of existing entry

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<https://dl.dropboxusercontent.com/u/21274694/android/SharedPreferences.zip>

# Shared Preferences

- Shared preferences are used for a small key-value set
- Get shared preference

```
Context context = getActivity();  
SharedPreferences sharedPref = context.getSharedPreferences(  
    getString(R.string.preference_file_key), Context.  
    MODE_PRIVATE);
```

# Write SharedPreferences

- To write to a shared preferences file, create a SharedPreferences.Editor by calling edit() on your SharedPreferences.

```
SharedPreferences sp = this.getSharedPreferences(Context.MODE_PRIVATE);  
    sp.edit()  
        .putString(nameField, name.getText().toString())  
        .putString(phoneField, phone.getText().toString())  
        .putString(sexField, sex.getText().toString())
```

# Read SharedPreferences

- To retrieve values from a shared preferences, call methods such as `getInt()` and `getString()`, providing the key for the value you want

```
SharedPreferences sp = this.getSharedPreferences(Context.MODE_PRIVATE);  
name.setText(sp.getString(nameField, "")); phone.setText(sp.getString(phoneField, ""));  
sex.setText(sp.getString(sexField, "" ));
```

# Practice Answer 1

```
imageDownloaderBtn.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {
        // TODO Auto-generated method stub
        AsyncImageLoader loader = new AsyncImageLoader(
            new AsyncImageLoader.onImageLoaderListener() {
                @Override
                public void onImageLoaded(String result) {
                    filename=result;
                    Log.d("DownloadFile:",filename);
                    ImageView imagev=(ImageView)findViewById(R.id.imageView);
                    imagev.setImageURI(Uri.parse(SDStorage+"/"+filename+".png"));
                }
            }
        );
        loader.execute(downloadUrl, filename);
    }
});
```

# Practice Answer 2

- MainActivity

```
public void onClick(View view) {  
    .....  
    switch (view.getId()) {  
        case R.id.add:  
            .....  
        case R.id.delete://delete the first comment  
            .....  
        case R.id.update://update the first comment to "updated"  
            if (getListAdapter().getCount() > 0) {  
                comment = (Comment) getListAdapter().getItem(0);  
                comment=datasource.updateComment(comment);  
                adapter.getItem(0).setComment(comment.getComment());  
            }  
            break;  
    }  
}
```

# Practice Answer 2 (cont.)

- CommentsDataSource class

```
public Comment updateComment(Comment comment){  
    long id = comment.getId();  
    ContentValues values = new ContentValues();  
    values.put(MySQLiteHelper.COLUMN_COMMENT, "updated");  
    database.update(MySQLiteHelper.TABLE_COMMENTS, values,  
        MySQLiteHelper.COLUMN_ID+ " = " + id,  
        null);  
    System.out.println("Comment update with id: " + id);  
  
    Cursor cursor = database.query(MySQLiteHelper.TABLE_COMMENTS,  
        allColumns, MySQLiteHelper.COLUMN_ID + " = " + id, null,  
        null, null, null);  
    cursor.moveToFirst();  
    Comment newComment = cursorToComment(cursor);  
    cursor.close();  
    return newComment;  
}
```