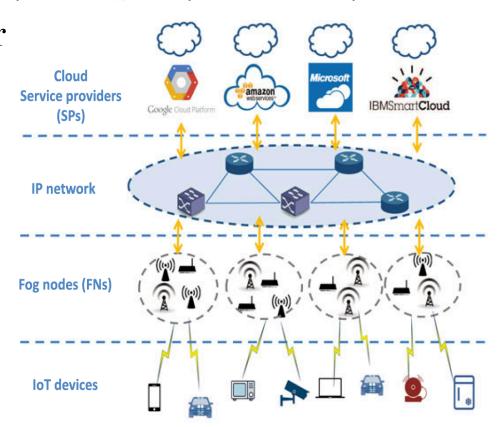
# Joint Radio and Computational Resource Allocation in IoT Fog Computing

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Yunan Gu, Zheng Chang, Miao Pan, Lingyang Song, and Zhu Han

### Radio and Computational Resrouce Allocation Problem in IoT Fog Computing

- Goal: optimize the system performance and improve user satisfaction
- Factors: service delay, link quality, mandatory benefit
- Problem: maps user and resource pair



## **User Satisfaction**

- Service delay is used as satisfaction measurement
- Transmit rate =  $r_{k,l}^{i,j} = w_k^j \log(1 + \Gamma_{k,l}^{i,j})$
- Service delay =  $t_{k,l}^{i,j} = t_{\text{trans}} + t_{\text{proc}} + t_{\text{recv}} = \frac{D_i}{r_{k,l}^{i,j}} + \frac{DC_i}{c_{k,l}^{i,j}} + \delta t$ .

### SP Revenue

- Price offer is used as SP revenue measurement
- Offer from each user:

$$O_i = f(D_i, T_i) = a \frac{D_i}{T_i}$$

• Total revenue for each SP:

$$Rev_j = \sum_{u_i \in \mathcal{U}} \rho_{k,l}^{i,j} O_i.$$

### Problem Formulation

$$\max_{
ho_{k,l}^{i,j}}$$
 :

$$\max_{\rho_{k,l}^{i,j}}: \quad \frac{\sum_{u_i \in \mathcal{U}} CP(i)}{M}$$

Overall cost performance for users

s.t. : 
$$\rho_{k,l}^{i,j}t_{k,l}^{i,j} \leq T_i$$
,

$$\forall u_i \in \mathcal{U}, rp_{l,k}^j \in \mathcal{RP}^j, sp_j \in \mathcal{SP},$$
 (10) Delay requirement

$$\rho_{k,l}^{i,j}\Gamma_{k,l}^{i,j} \ge \Gamma_{min},$$

$$\forall u_i \in \mathcal{U}, rp_{l,k}^j \in \mathcal{RP}^j, sp_j \in \mathcal{SP},$$

SINR requirement (11)

$$\sum_{u_i \in \mathcal{U}, f n_l^j \in \mathcal{FN}^j} \rho_{k,l}^{i,j} \leq q_R, \forall w_k^j \in \mathcal{W}^j, sp_j \in \mathcal{SP},$$

Capacity constraint for channel (12)

$$\sum_{u_i \in \mathcal{U}, w_k^j \in \mathcal{W}^j} \rho_{k,l}^{i,j} \leq q_C, \forall f n_l^j \in \mathcal{FN}^j, sp_j \in \mathcal{SP},$$

(13) Capacity constraint for fog node

$$\sum_{u_i \in \mathcal{U}, rp_{l,k}^j \in \mathcal{RP}^j} \rho_{k,l}^{i,j} \leq q_{SP}, \forall sp_j \in \mathcal{SP}, \tag{14} \quad \textbf{Capacity constraint for SP}$$

$$\rho_{k,l}^{i,j} \in \{0,1\},\,$$

(15)

# SPA Algorithm

#### Algorithm 1: SPA-(S,P) Algorithm.

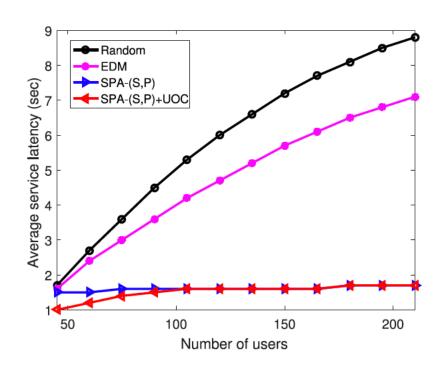
```
Input: \mathcal{U}, \mathcal{SP}, \overline{\mathcal{W}, \mathcal{FN}, \mathcal{PL}^{user}, \mathcal{PL}^{SP}};
  Output: Matching \mathcal{M};
  Initialization: set \mathcal{M} empty, set all users free;
  1: while some user u_i is free and u_i has a non-empty
      preference list do
 2:
             for all u_i \in \mathcal{U} do
 3:
                     u_i proposes to the first entity rp_{l,k}^j in \mathcal{PL}_i^{user},
                     and then remove rp_{lk}^{j} from \mathcal{PL}_{i}^{user};
                     \mathcal{M} \leftarrow \mathcal{M} \cup (u_i, rp_{l|k}^j);
  4:
 5:
             end for
             for all rp_{l,k}^j, rp_{l,k}^j \in \mathcal{RP}^j, sp_j \in \mathcal{SP} do
 6:
                     while rp_{l,k}^{j} is over-subscribed do
 7:
                             Find the worst pair (u_{\text{wst}}, rp_{\text{wst}}) assigned
 8:
                             to rp_{l,k}^{j} in sp_{j}'s list;
                             \mathcal{M} \leftarrow \mathcal{M}/(u_{\text{wst}}, rp_{\text{wst}});
 9:
10:
                      end while
11:
             end for
12:
             for all sp_i \in \mathcal{SP} do
13:
                      while sp_i is over-subscribed do
14:
                             Find the worst pair (u_{\text{wst}}, rp_{\text{wst}}) in sp_i's
                             list:
15:
                             \mathcal{M} \leftarrow \mathcal{M}/(u_{\text{wst}}, rp_{\text{wst}});
16:
                     end while
17:
             end for
18: end while
19: Terminate with a matching \mathcal{M}.
```

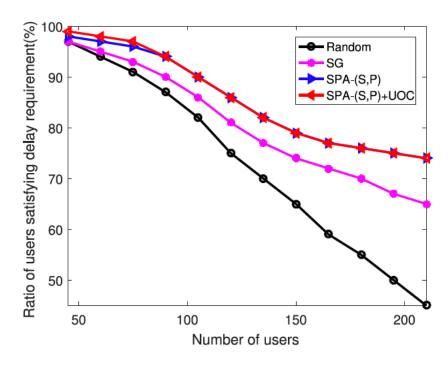
# User-Oriented Cooperation Strategy

```
Algorithm 2: User-Oriented Cooperation
Strategy.
 Input: Existing matching \mathcal{M}_0;
 Output: Pareto optimal matching \mathcal{M}_s.
  1: \mathcal{M}_t = \mathcal{M}_0;
 2: while \mathcal{M}_t is "unstable" (user, user) pairs \mathcal{BP} do
              for all (u_{i1}, u_{i2}) \in \mathcal{BP} do
 3:
                     if \exists u \in \mathcal{M}_t(rp_{i1}) \cup \mathcal{M}_t(rp_{i2}), \Delta U(u) < 0
 4:
                     then
 5:
                             (u_{i1}, u_{i2}) are not allowed to switch
                             partners;
 6:
                     else
 7:
                             (u_{i1}, u_{i2}) are allowed to switch partners;
 8:
                      end if
 9:
              end for
10:
              Find the optimal BP (u_{i1}^*, u_{i2}^*) \in \mathcal{BP};
11:
              u_{i1}^* and u_{i2}^* switch partners;
              \mathcal{M}_{t+1} \leftarrow \mathcal{M}_t / \{(u_{i1}^*, \mathcal{M}_t(u_{i1}^*)), (u_{i2}^*, \mathcal{M}_t(u_{i2}^*))\};
12:
              \mathcal{M}_{t+1} \leftarrow \mathcal{M}_t \cup \{(u_{i1}^*, \mathcal{M}_t(u_{i2}^*)), (u_{i2}^*, \mathcal{M}_t(u_{i1}^*))\};
13:
              Update \mathcal{PL}^{user} based on \mathcal{M}_t;
14:
15: end while
16: \mathcal{M}_s = \mathcal{M}_t.
```

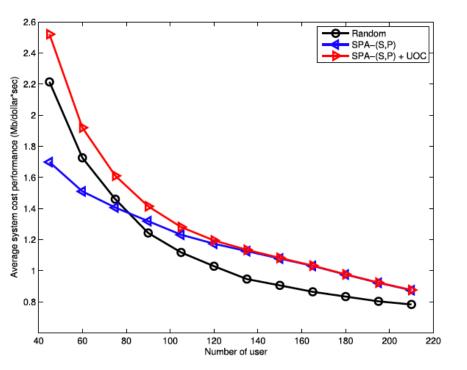
## Performance Evaluation

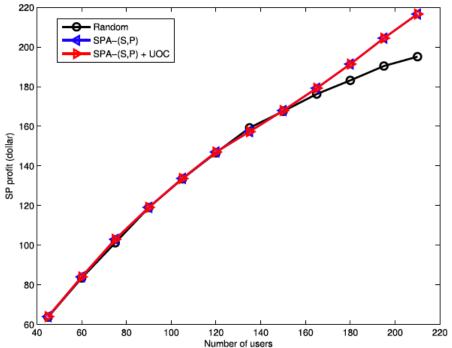
- Setup:
  - Each SP owns 5 channel with bandwidth 5MHz
  - Each fog node computation ability [5,6] \*  $10^{10}$  cycles/sec
  - Data size and delay requirement of each user [2,8]Mb, [6,7]sec



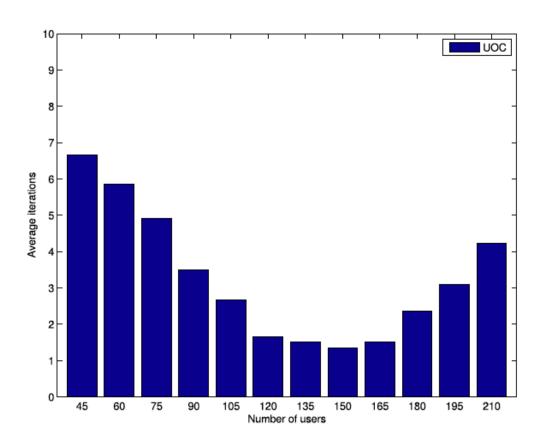


# Performance Evaluation





# Performance Evaluation



## Conclusion

- This article has seen the radio and computational resources as discrete value
- Compare the QoS of our and their algorithm